| Instruction Format | Eample | Meaning | Comment |
| :---: | :---: | :---: | :---: |
| ADD R R R | ADD R1 R2 R3 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2+\mathrm{R} 3$ |  |
| ADD R R \# | ADD R1 R2 \#231 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2+231$ | Immediate Mode |
| SUB R R R | SUB R1 R2 R3 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2-\mathrm{R} 3$ |  |
| SUB R R \# | SUB R1 R2 \#1 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2-1$ | Immediate Mode |
| AND R R R | AND R1 R2 R3 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2$ \& R3 | Bitwise AND |
| AND R R \# | AND R1 R2 \#0xF00F | R1 $\leftarrow$ R2 \& 0xF00F | Immediate Mode |
| OR R R R | OR R1 R2 R3 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2 \mathrm{R}$ R | Bitwise OR |
| OR R R \# | OR R1 R2 \#b1001 |  | Immediate Mode |
| NOT R R | NOT R1 R2 | $\mathrm{R} 1 \leftarrow \sim \mathrm{R} 2$ | Bitwise NOT |
| SHL R R | SHL R1 R2 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2 \ll 1$ | $\mathrm{LSb}=0$ |
| SHR R R | SHR R1 R2 | $\mathrm{R} 1 \leftarrow \mathrm{R} 2 \times \gg 1$ | $\mathrm{MSb}=0$ |


| Instruction <br> Format | Eample |  |  |
| :--- | :--- | :--- | :--- |
| LOAD R \# | LOAD R1 \#27 | R1 $\leftarrow 27$ | Coaning |


| Instruction Format | Eample | Meaning | Comment |
| :---: | :---: | :---: | :---: |
| JUMP L | JUMP JLOC | $\mathrm{PC}=\mathrm{JLOC}$ |  |
| BNEG R L | BNEG R1 BLOC | IF R1 < 0 THEN PC = BLOC |  |
| BPOS R L | BPOS R1 BLOC | IF R1 > 0 THEN PC $=$ BLOC |  |
| BZERO R L | BZERO R1 BLOC | IF R1 == 0 THEN PC = BLOC |  |
| BNZERO R L | BNZERO R1 BLOC | IF R1 $!=0$ THEN PC $=$ BLOC |  |
| BODD R L | BODD R1 BLOC | IF R1 \% 2 ! $=0$ THEN PC $=$ BLOC |  |
| BEVEN R L | BEVEN R1 BLOC | IF R1 \% $2==0$ THEN PC $=$ BLOC |  |
| BEQ R R L | BEQ R1 R2 BLOC | IF R1 == R2 THEN PC = BLOC |  |
| BNEQ R R L | BNEQ R1 R2 BLOC | IF R1 ! = R2 THEN PC = BLOC |  |
| BGT R R L | BGT R1 R2 BLOC | IF R1 > R2 THEN PC = BLOC |  |
| BGEQ R R L | BGEQ R1 R2 BLOC | IF R1 >= R2 THEN PC = BLOC |  |
| BLEQ R R L | BLEQ R1 R2 BLOC | IF R1 <= R2 THEN PC = BLOC |  |
| BLT R R L | BLT R1 R2 BLOC | IF R1 < R2 THEN PC = BLOC |  |


|  | Instruction Format | Eample | Meaning | Comment |
| :---: | :---: | :---: | :---: | :---: |
|  | CALL L | CALL FUNC | $\mathrm{R} 12 \leftarrow \mathrm{PC}+4$; PC $\leftarrow$ FUNC | Return value in R14 |
|  | RET | RET | $\mathrm{PC} \leftarrow \mathrm{R} 12$ | Return value in R14 |
|  | PUSH R | PUSH R2 | MM $[$ R13] $\leftarrow \mathrm{R} 2$; R13 $\leftarrow$ R13 - 4 | Add to top |
|  | POP R | POP R2 | R13 $\leftarrow \mathrm{R} 13+4 ; \mathrm{R} 2 \leftarrow \mathrm{MM}[\mathrm{R} 13]$ | Remove from top |

